

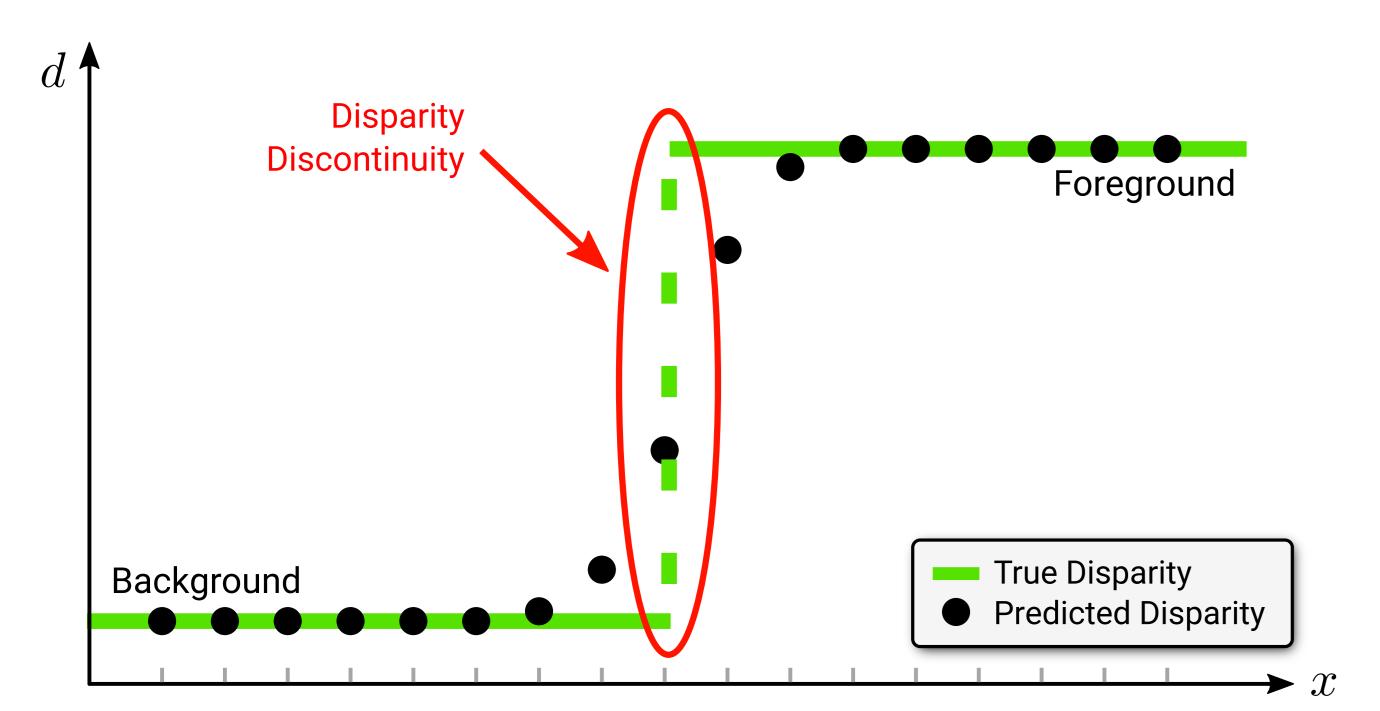
EBERHARD KARLS UNIVERSITÄT TÜBINGEN



Introduction

Problems:

- Stereo matching networks poorly reconstruct object boundaries due to smoothness bias, causing bleeding artifacts in 3D point clouds.
- Existing methods are limited to **discrete predictions** at pixel locations of a fixed resolution image grid.
- Absence of large-scale, realistic and high-resolution stereo datasets with pixel-accurate ground truth.



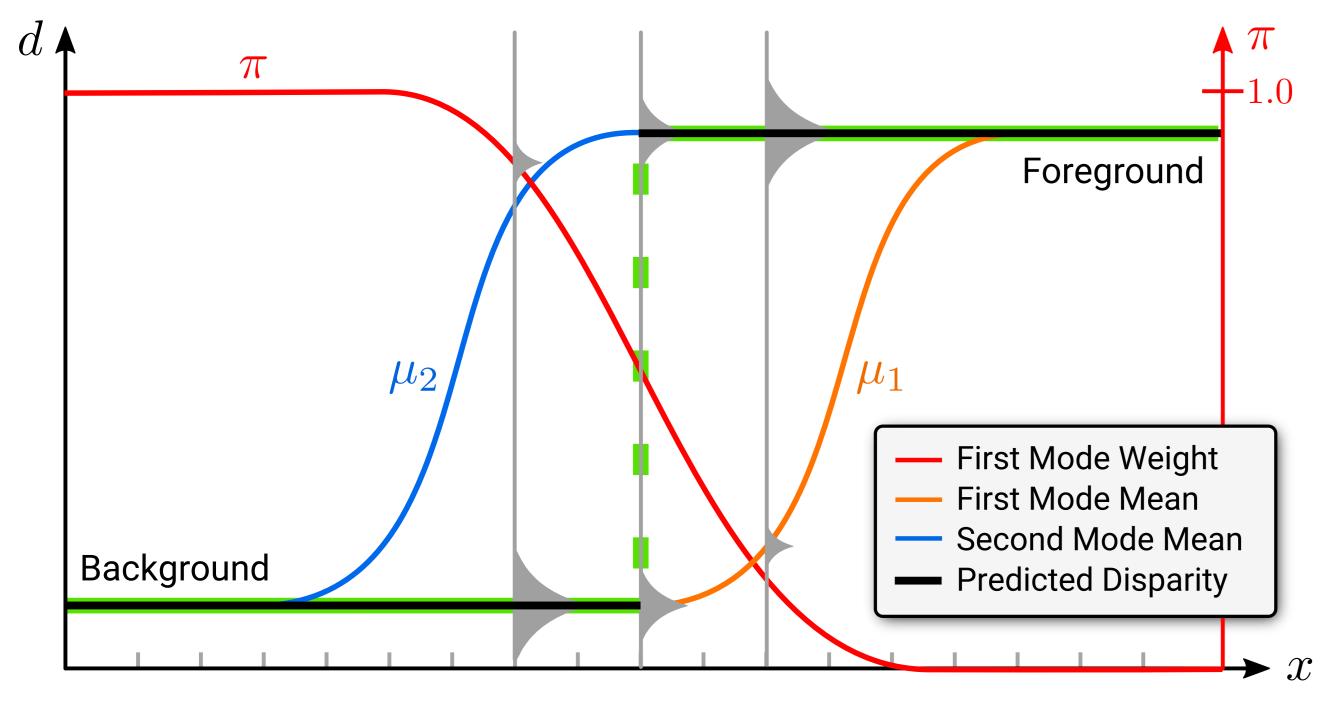
Stereo Regression Network

Goals:

- Predicting accurate and sharp depth boundaries.
- High-resolution outputs with constant memory.

Key Contributions:

- A bimodal mixture distribution as output representation such that sharp discontinuities can be regressed.
- A continuous function formulation aimed at estimating disparities at arbitrary spatial resolution with constant memory footprint.
- A new large-scale synthetic binocular stereo dataset with ground truth disparities at 8Mpx resolution.



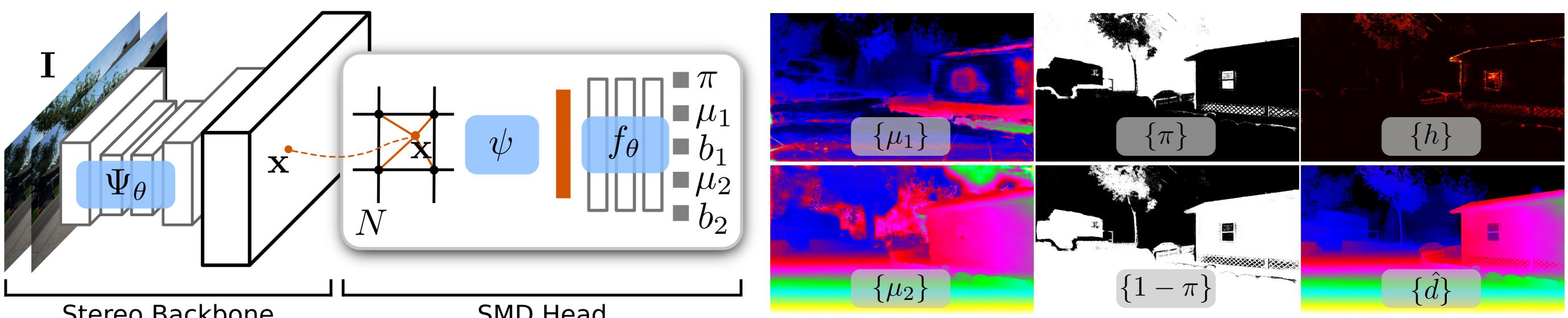
Stereo Mixture Density Network

SMD-Nets: Stereo Mixture Density Networks

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Our Method

- make smooth predictions.
- tron head that regresses the five distribution parameters from interpolated features.

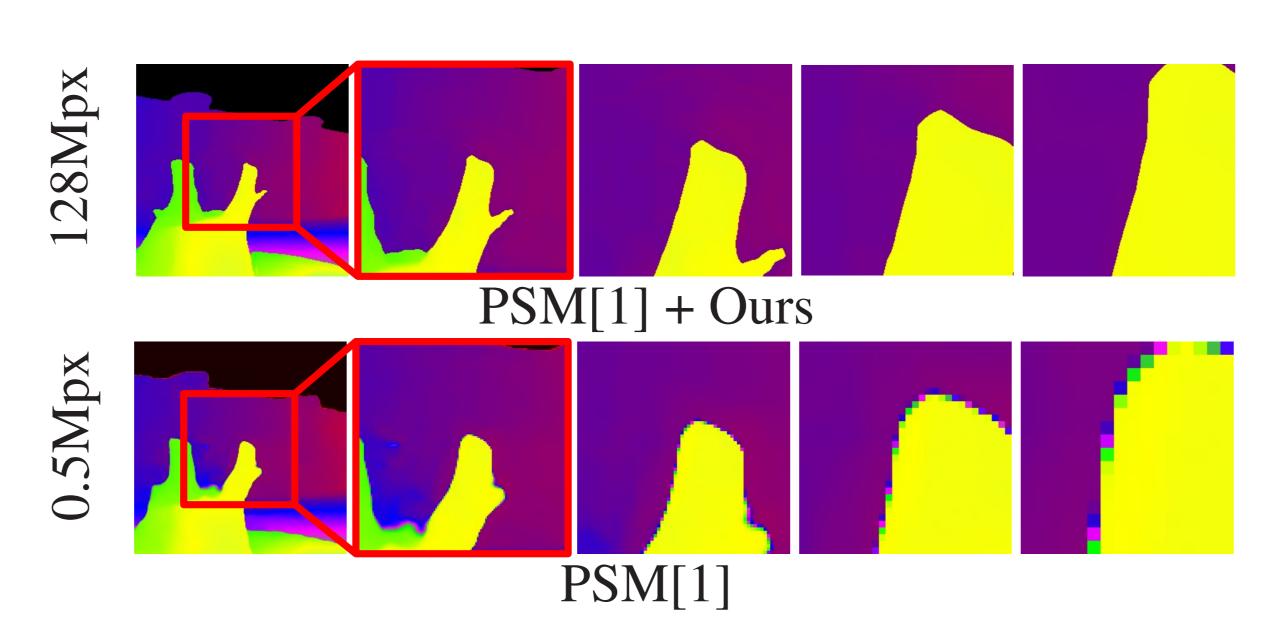


Stereo Backbone

SMD Head

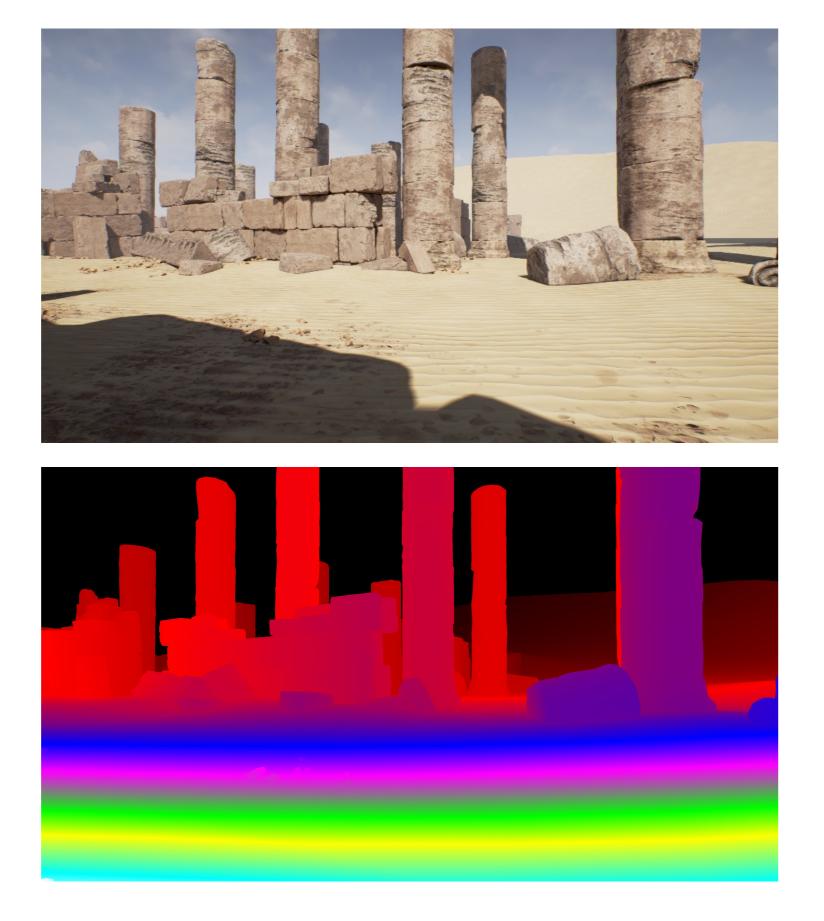
Stereo Super-Resolution

• Our continuous formulation allows us to exploit ground truth at higher resolution than the input.

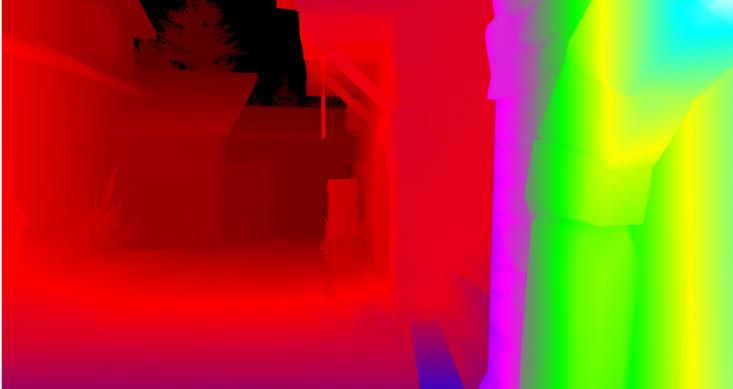


UnrealStereo4K Dataset

• We introduce a photo-realistic binocular stereo dataset at 3840×2160 resolution with pixel-accurate ground truth.





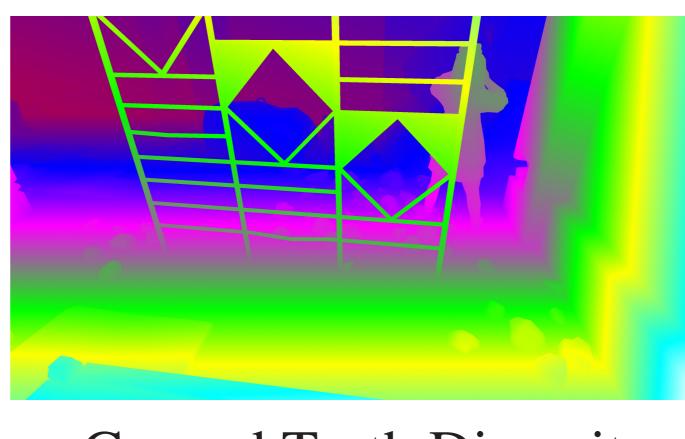


• SMD-Nets predict a bimodal (Laplacian) mixture distribution which allows to accurately capture uncertainty close to depth discontinuities. By doing so, sharp discontinuities can be regressed despite the underlying neural networks

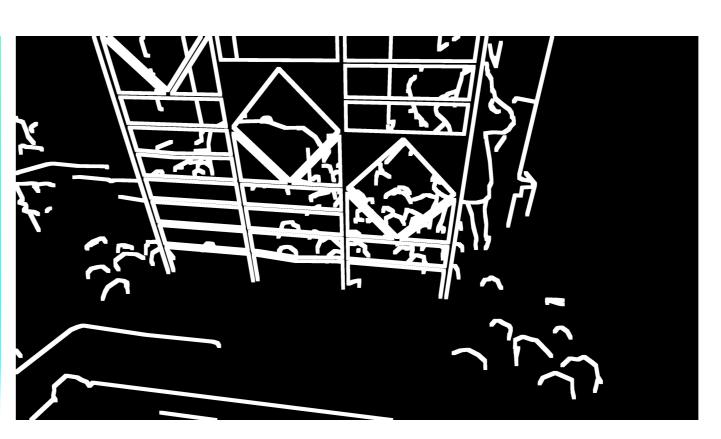
• Our framework use a (2D or 3D) convolutional stereo backbone in combination with a shallow multi-layer percep-

Sampling Strategy

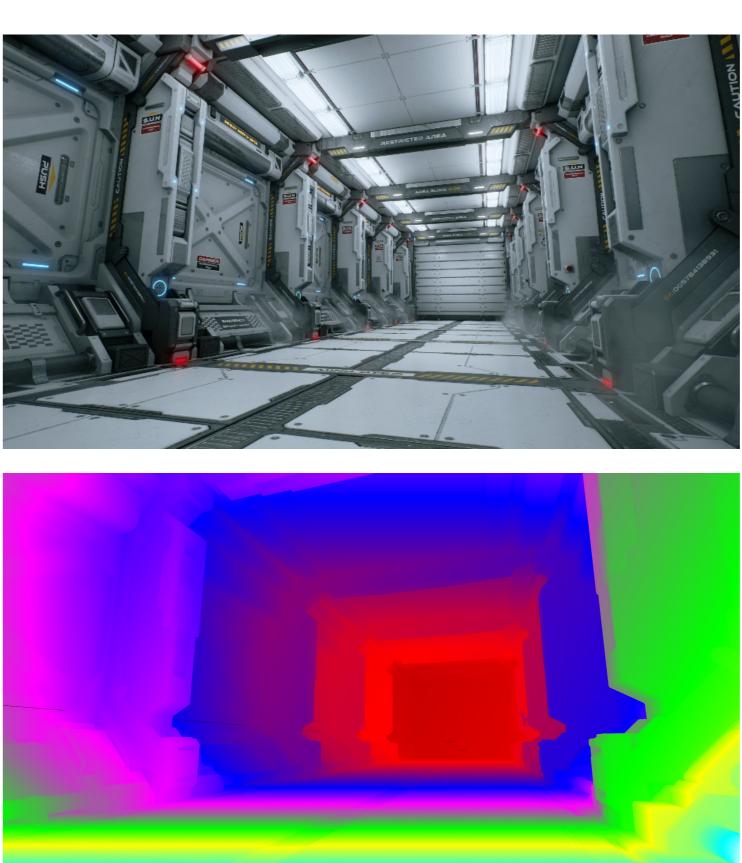
• We adopt a **Depth Discontinuity Aware** sampling approach during training that favors points located near object boundaries.



Ground Truth Disparity

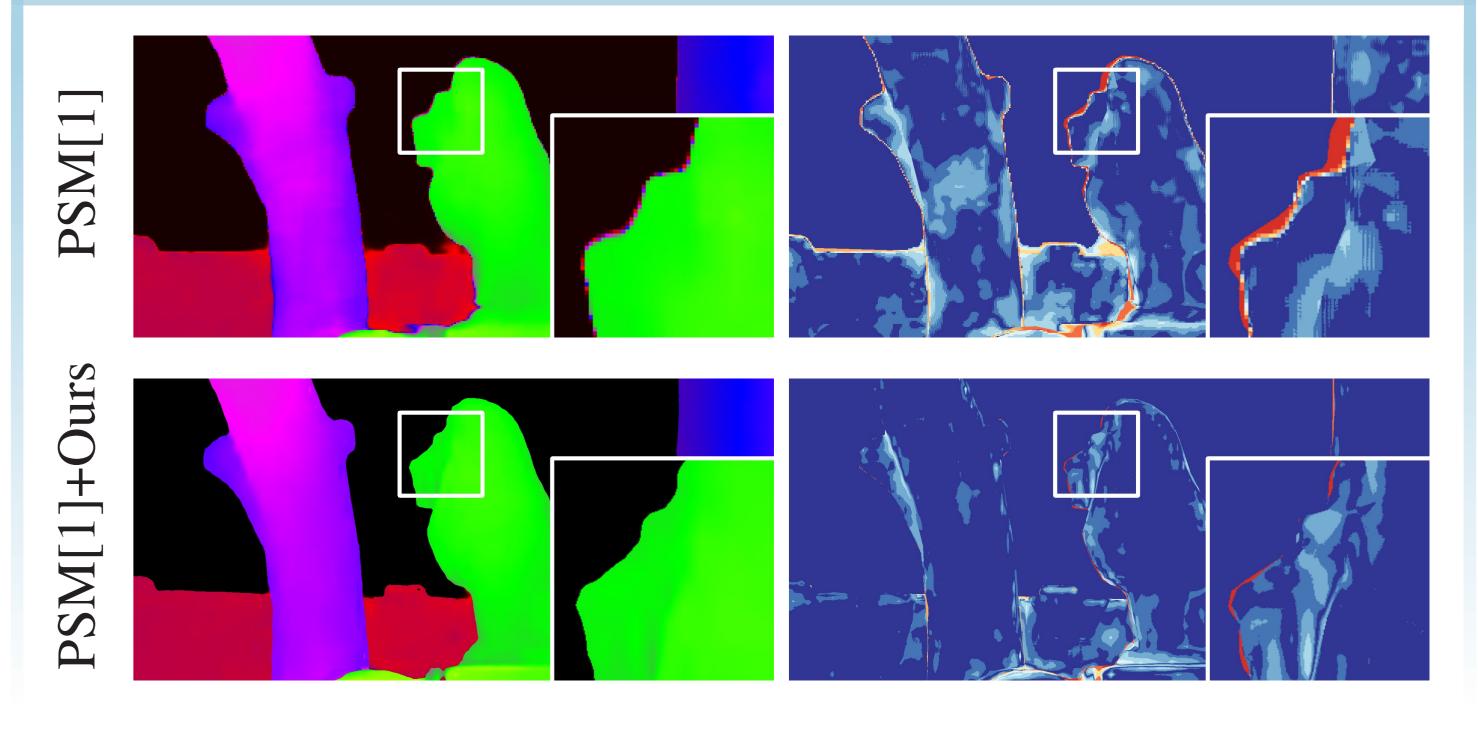


Boundary Mask

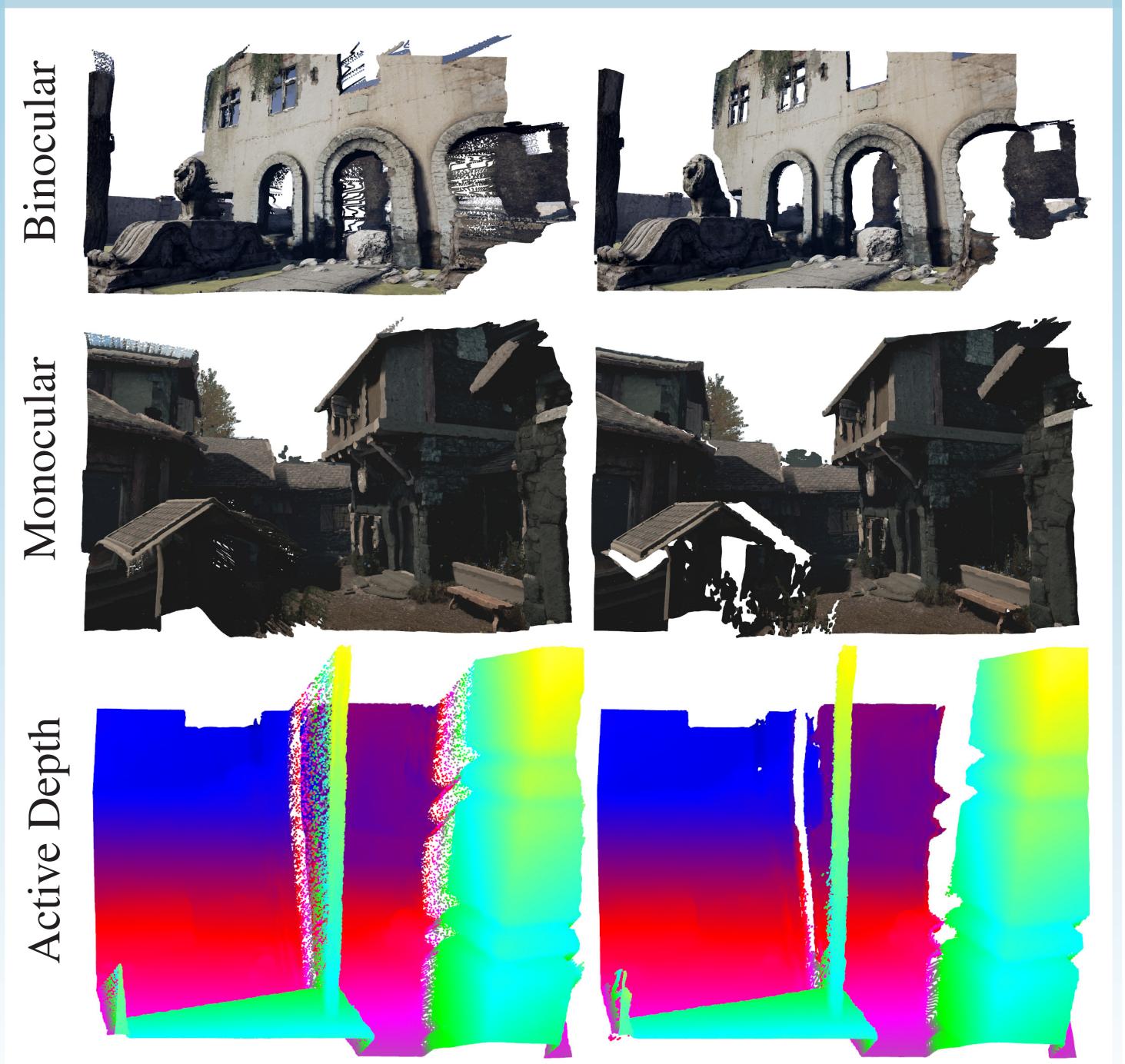




Qualitative Results



Point Cloud Visualization



Direct Regression

Bimodal

References

[1] Chang and Chen, "Pyramid stereo matching network", CVPR 2018

Links



Paper



Supplement



Code

