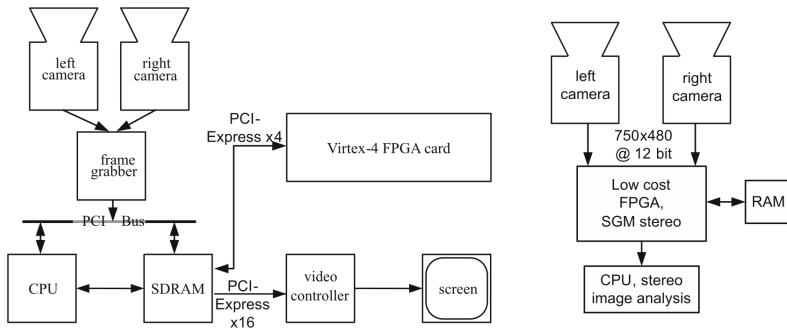


A Real-Time Low-Power Stereo Vision Engine Using Semi-Global Matching

S. K. Gehrig, F. Eberli, and T. Meyer (ICVS 2009)



- ▶ Low-power implementations of real-time stereo vision systems not available in existing literature
- ▶ Contributions:
 - ▶ Introduces a real-time low-power global stereo engine based on semi-global matching (SGM)
 - ▶ Achieves real time performance by parallelization of the path calculator block and subsampling of the images
- ▶ Evaluates on Middlebury database